

The match director
reserves the right to
make changes to any
or all of the stages at
any time.

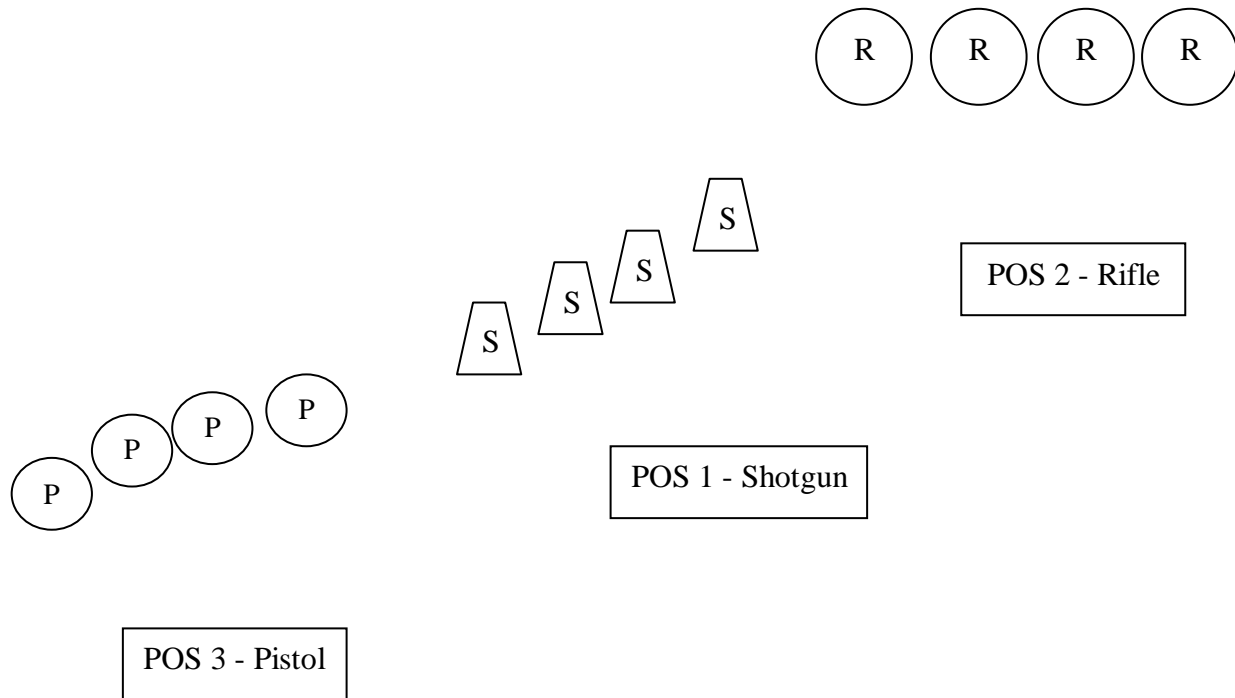
All lines are taken from *Blue-Eyed Devil*, the
final Virgil Cole and Everett Hitch book by
Robert B. Parker who wrote *Appaloosa*.

STAGE 1

10 Pistol

10 Rifle

4+ Shotgun



STAGING: Rifle loaded with 10 rounds, staged at POS 2. Shotgun at POS 1. Pistols loaded with 5 rounds each, holstered.

GUN SEQUENCE: Shotgun ♠ Rifle ♠ Shotgun ♠ Pistol

LINE: "I could use a couple of gun hands like you."

SCENARIO: Shooter starts at POS 1, when shooter is set and directed by RO, load 2 rounds* and aim shotgun at target. ATB knockdown only 2 **shotgun** targets, poppers may be made up at anytime, make shotgun safe. Move to POS 2 and engage the 4 **rifle** targets in a 2-3-3-2 pattern (round count) starting from either end; make rifle safe. Return to POS 1 and knockdown the remaining **shotgun** targets, poppers may be made up at anytime, make shotgun safe. Move to POS 3 and engage the 4 **pistol** targets in a 2-3-3-2 pattern (round count) starting from either end.

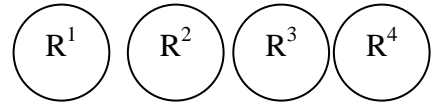
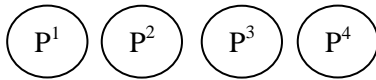
*If they wish, '97 shooters may load one and have one shell in hand.

STAGE 2

10 Pistol

10 Rifle

4+ Shotgun



POS 3 - Pistol

POS 1 - Start

POS 2 - Shotgun & Rifle

STAGING: Rifle loaded with 10 rounds, staged at POS 2. Shotgun open and empty, staged at POS 2. Pistols loaded with 5 rounds each, holstered. Shooter may shoot the stage any gun order they choose, but cannot end with rifle.

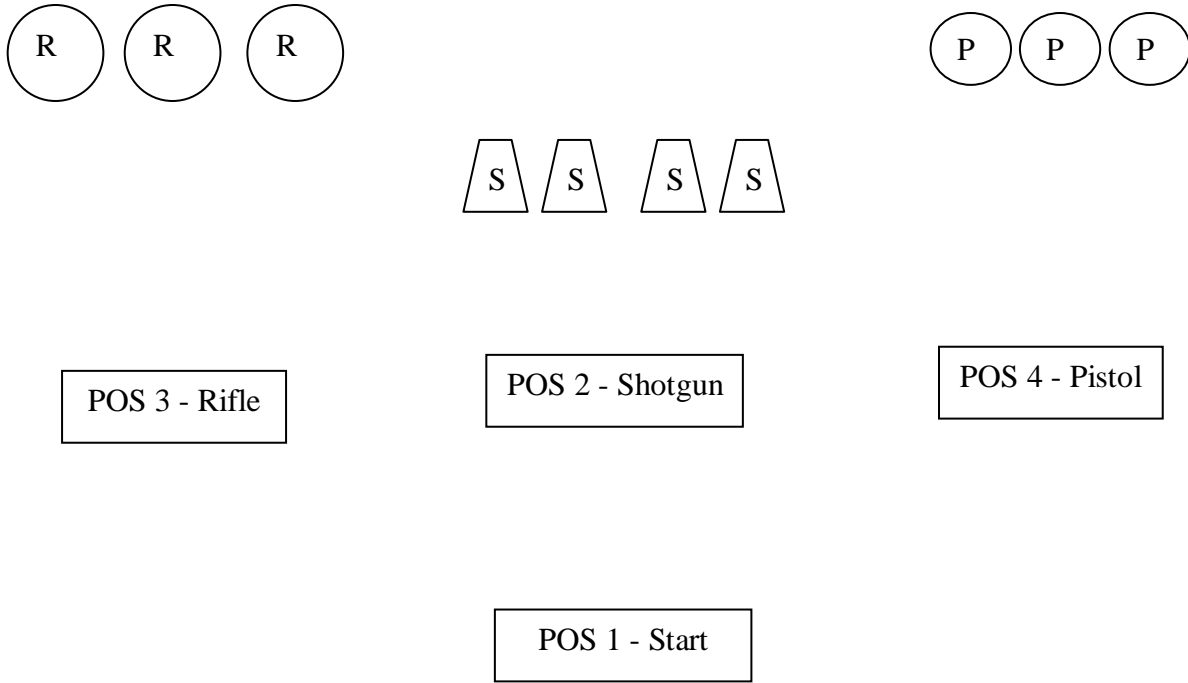
GUN SEQUENCE: Shooter's choice

LINE: "You boys good at anything but gun work?"

SCENARIO: Shooter starts at POS 1 with both hands on one side of the fence opening. From POS 2 knockdown the 4 **shotgun** targets, any order, poppers may be made up at anytime, make shotgun safe. From POS 2 starting on either end, engage the 4 **rifle** targets in a Nevada sweep double tapping the end targets (i.e., 1,1,2,3,4,4,3,2,1,1), make rifle safe. From POS 3 engage the 4 **pistol** targets in a Nevada sweep double tapping the end targets (i.e., 1st pistol 1,1,2,3,4; 2nd pistol 4,3,2,1,1).

STAGE 3

10 Pistol 10 Rifle 4+ Shotgun



STAGING: Rifle loaded with 10 rounds, staged at POS 3. Shotgun open and empty in shooter's hands at POS 1. Pistols loaded with 5 rounds each, holstered.

GUN SEQUENCE: Shotgun ♠ Rifle ♠ Pistol

LINE: "People give us trouble, we shoot them."

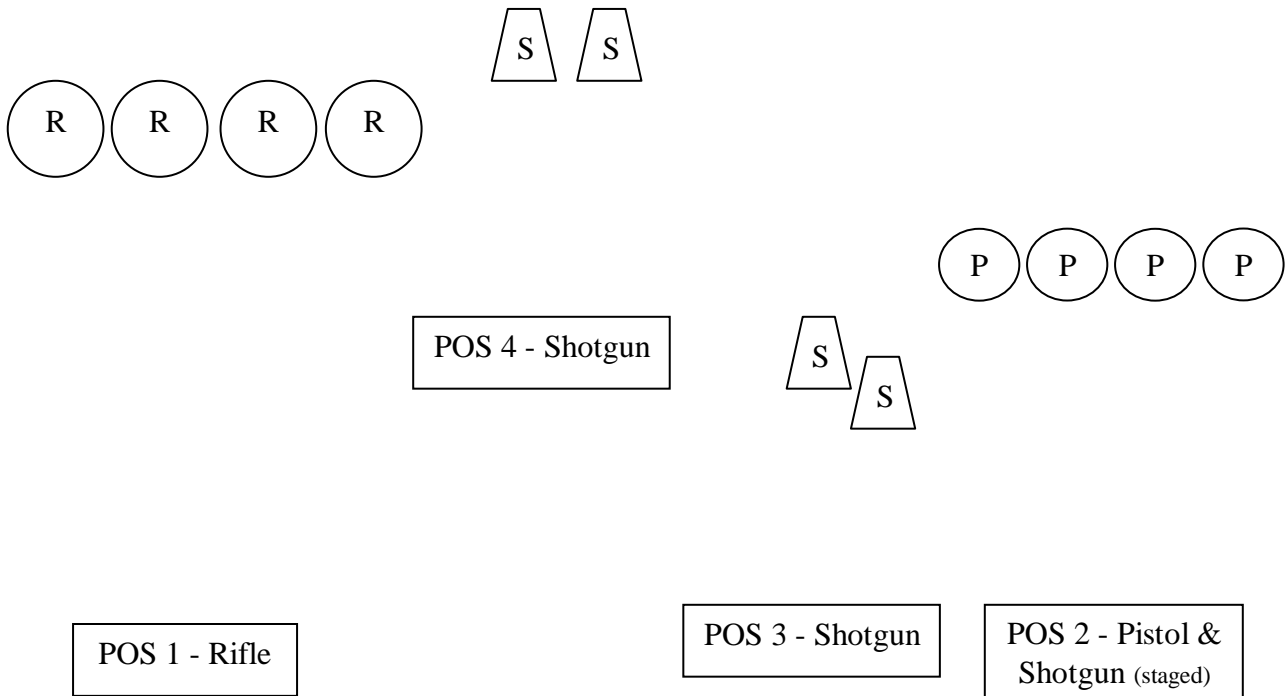
SCENARIO: Shooter starts at POS 1 holding shotgun in both hands. ATB move to POS 2 and knockdown the 4 **shotgun** targets, any order, poppers may be made up at anytime, make shotgun safe. Move to POS 3 engage the 3 **rifle** targets in two separate Reverse Indiana sweeps, sweep from either direction then two on the center target (1,2,3,2,2), make rifle safe. Move to POS 4 and engage the 3 **pistol** targets in two separate Reverse Indiana sweeps, sweep from either direction then two on the center target (1,2,3,2,2).

STAGE 4

10 Pistol

10 Rifle

4+ Shotgun



STAGING: Rifle loaded with 10 rounds, staged at POS 1. Shotgun open and empty, staged at POS 2. Pistols loaded with 5 rounds each, holstered.

GUN SEQUENCE: Rifle ♠ Pistol ♠ Shotgun ♠ Shotgun

LINE: “Virgil don’t shake hands.”

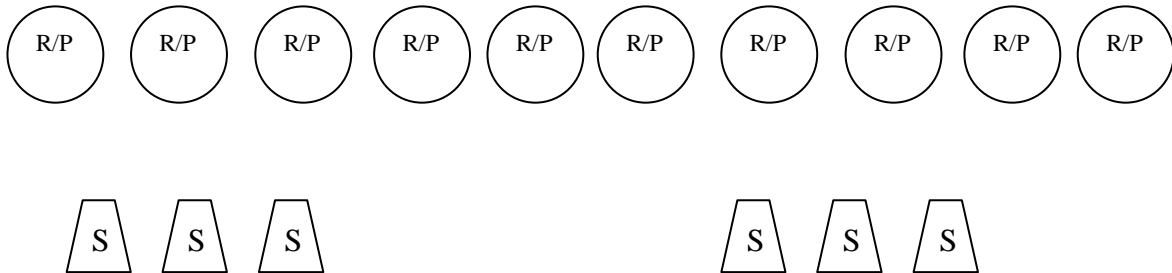
SCENARIO: Shooter starts at POS 1 holding a cup in both hands. ATB engage the 4 **rifle** targets in a 1-4-4-1 pattern (round count) starting from either end, make rifle safe, pointing safely into the berm. Move to POS 2 and engage the 4 **pistol** targets in a 1-4-4-1 pattern (round count) starting from either end. Pick up shotgun and move to POS 3 and knockdown the 2 **shotgun** targets, any order. Move to POS 4 and knockdown the 2 remaining **shotgun** targets, any order. Poppers must be made up at their respective POS.

STAGE 5

10 Pistol

10 Rifle

6+ Shotgun



POS 3 - Shotgun & Pistol

POS 1 - Rifle, Shotgun &
Pistol

POS 2 - Rifle, Shotgun &
Pistol

STAGING: Rifle loaded with 10 rounds, held in the "Duke" position at POS 1 or POS 2. Shotgun open and empty, staged at POS 1 or POS 2, same POS as rifle. Pistols loaded with 5 rounds each, holstered.

GUN SEQUENCE: Rifle ♠ Shotgun ♠ Pistol

LINE: "Name's Virgil Cole."

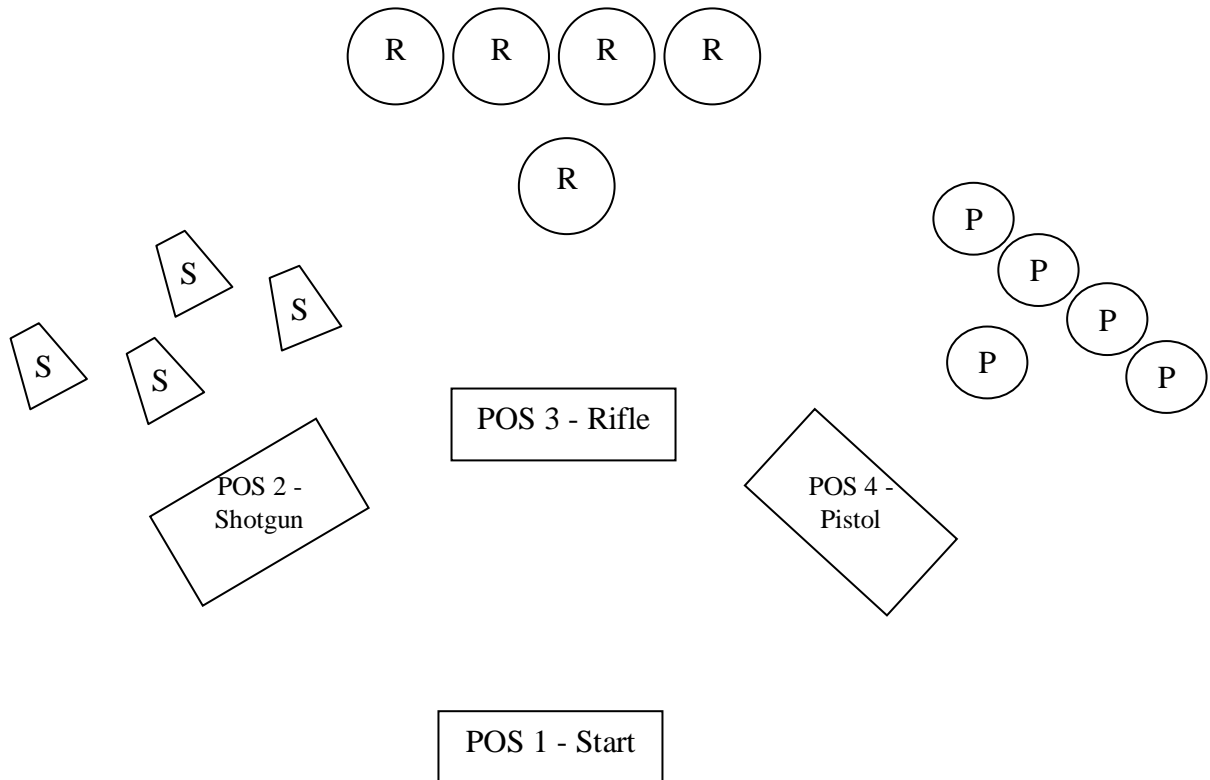
SCENARIO: Shooter starts at either POS 1 or POS 2 with rifle in the "Duke" position. ATB engage the 10 **rifle** targets in a sweep from either direction, make rifle safe, pointing safely into the berm. It is then the shooter's choice as to where to shot the shotgun and pistols from; POS 1, POS 2 or POS 3. With the shotgun, knockdown the 6 **shotgun** targets, any order, poppers may be made up at anytime, make shotgun safe. With pistols, engage a minimum of 5 **pistol** targets for 10 shots.

STAGE 6

10 Pistol

10 Rifle

4+ Shotgun



STAGING: Rifle loaded with 10 rounds, staged at POS 3. Shotgun open and empty, staged at POS 2. Pistols loaded with 5 rounds each, holstered. Shooter may shoot the stage any gun order they choose, but cannot end with rifle.

GUN SEQUENCE: Shooter's choice

LINE: "Don't expect to die."

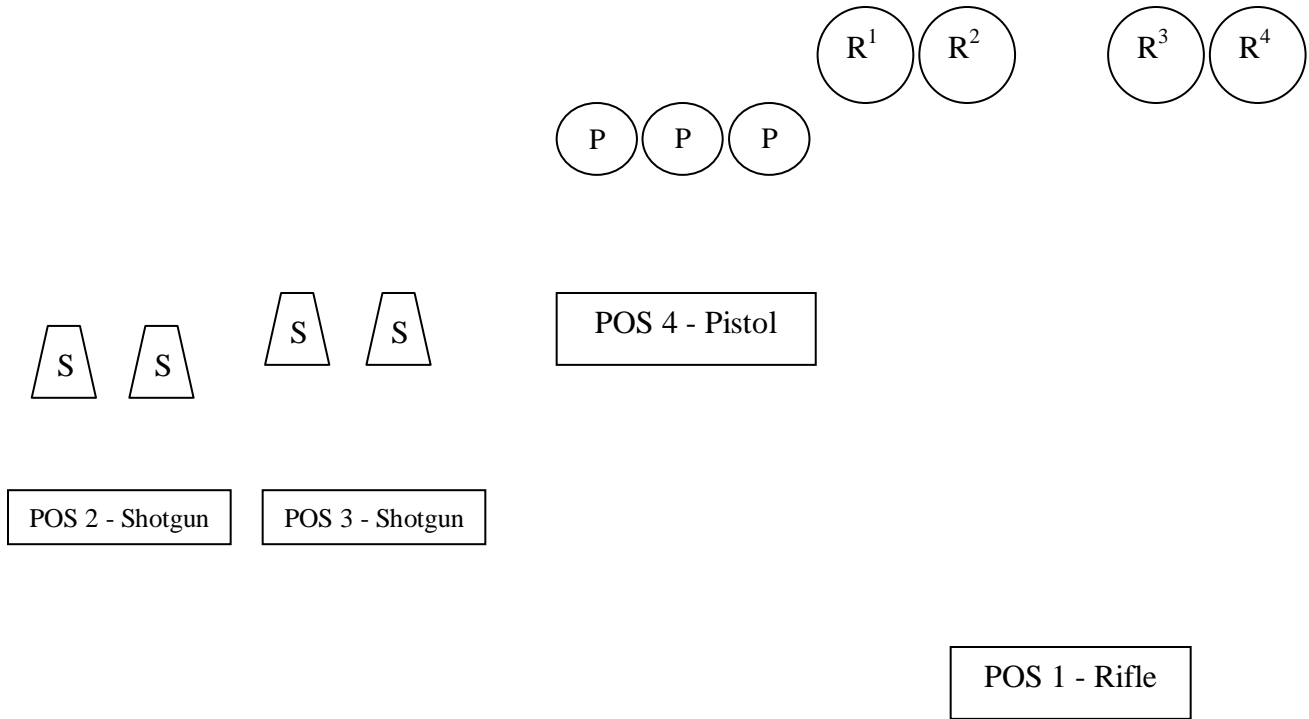
SCENARIO: Shooter starts at POS 1 with both hands on the hitching rail. From POS 2 knockdown the 4 **shotgun** targets, any order, poppers may be made up at anytime, make shotgun safe. From POS 3 engage the 5 **rifle** targets twice, front target then sweep the back targets from either end, make rifle safe. From POS 4 engage the 5 **pistol** targets twice, front target then sweep the back targets from either end.

STAGE 7

10 Pistol

10 Rifle

4+ Shotgun



STAGING: Rifle loaded with 10 rounds, staged at POS 1. Shotgun open and empty, staged at POS 2. Pistols loaded with 5 rounds each, holstered.

GUN SEQUENCE: Rifle ♠ Shotgun ♠ Shotgun ♠ Pistol

LINE: “You drinking whiskey in that coffee?”

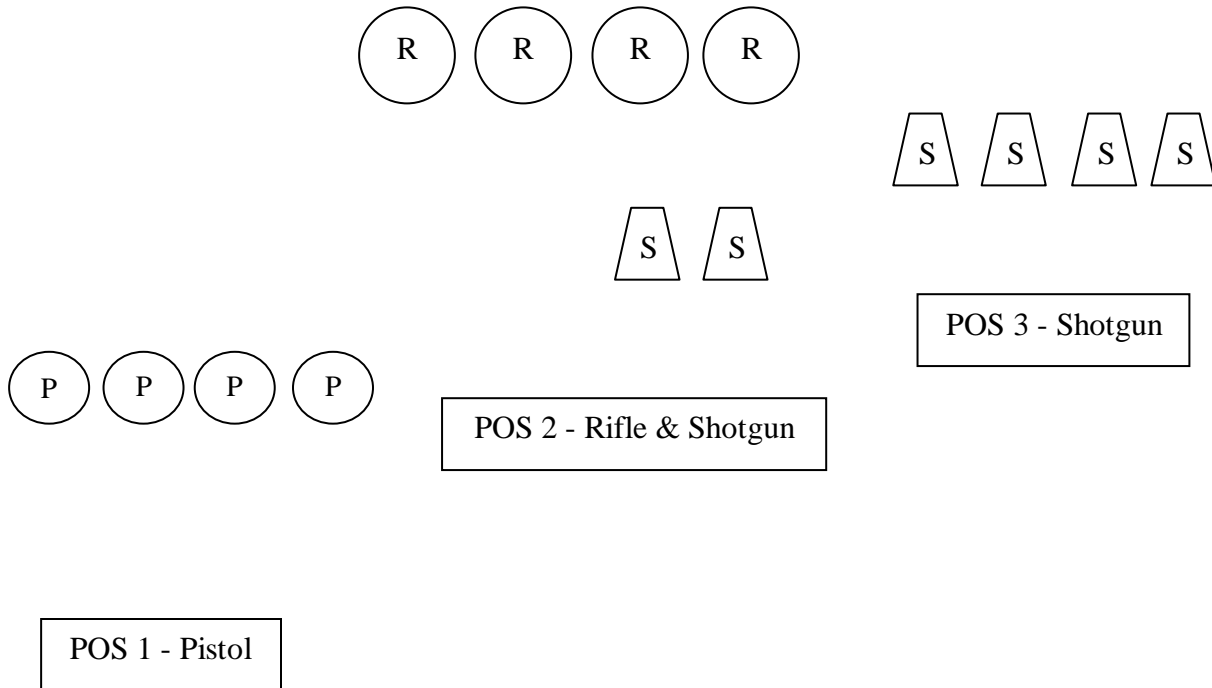
SCENARIO: Shooter starts at POS 1 with both hands on horse. ATB by alternating between the 2 pair of targets and starting on either pair, engage one pair of rifle targets in a 2-1-2 sweep, starting on either target, then engage the other pair of rifle targets in a 2-1-2 sweep, starting on either target (i.e., 1,1,2,1,1,3,3,4,3,3), make rifle safe, pointing safely into the berm. Move to POS 2 (any opening) and knockdown the 2 shotgun targets, any order. Move to POS 3 (any other opening) and knockdown the 2 remaining shotgun targets, any order, poppers may be made up at anytime, make shotgun safe. Move to POS 4 and engage the 3 pistol targets in a 2-1-2 sweep twice from either end.

STAGE 8

10 Pistol

10 Rifle

6+ Shotgun



STAGING: Rifle loaded with 10 rounds, staged at POS 2. Shotgun open and empty, staged at POS 2. Pistols loaded with 5 rounds each, in hands.

GUN SEQUENCE: Pistol ♠ Rifle ♠ Shotgun ♠ Shotgun

LINE: "Everett, bring your eight-gauge."

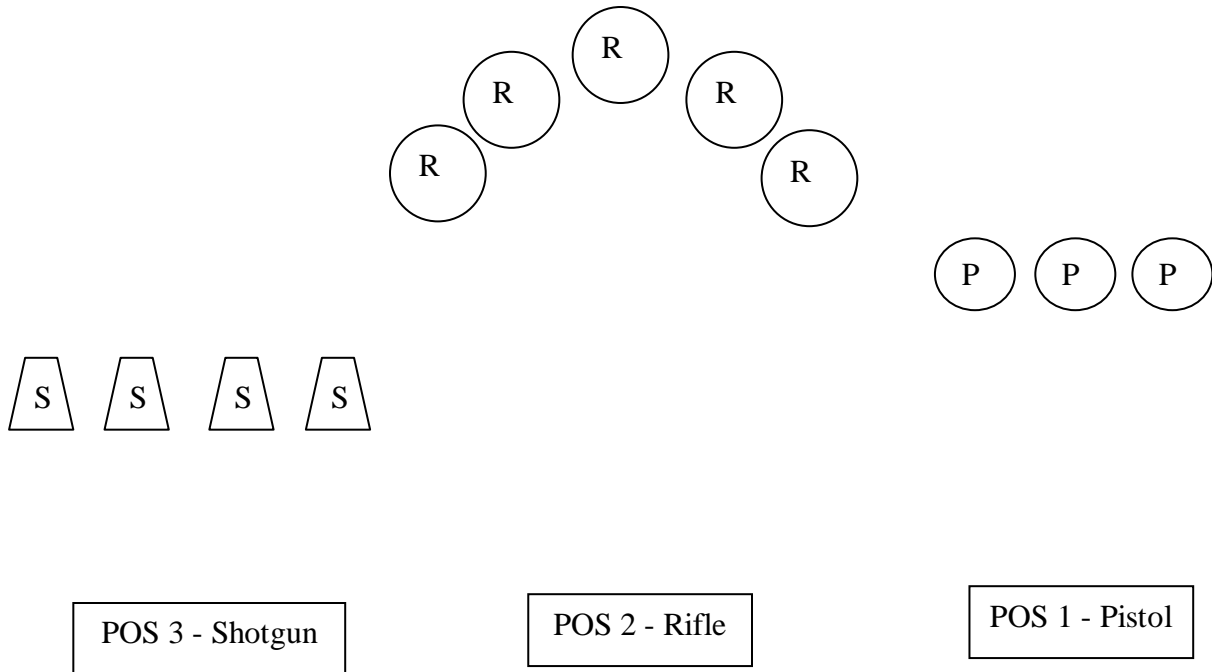
SCENARIO: Shooter starts at POS 1 with pistol(s) in hands. ATB engage the 4 **pistol** targets in a progressive sweep (1 on 1, 2 on 2, 3 on 3, 4 on 4). Move to POS 2 and engage the 4 **rifle** targets in a progressive sweep (1 on 1, 2 on 2, 3 on 3, 4 on 4), make rifle safe. Pickup shotgun knockdown the 2 **shotgun** targets, any order. Move to POS 3 and knockdown the 4 remaining **shotgun** targets, any order. Poppers must be made up at their respective POS.

STAGE 9

10 Pistol

9 Rifle

4+ Shotgun



STAGING: Rifle loaded with 9 rounds, staged at POS 2. Shotgun open and empty, staged at POS 3. Pistols loaded with 5 rounds each, holstered.

GUN SEQUENCE: Pistol ♠ Rifle ♠ Shotgun

LINE: “He raised Chiracahua – don’t like white men.”

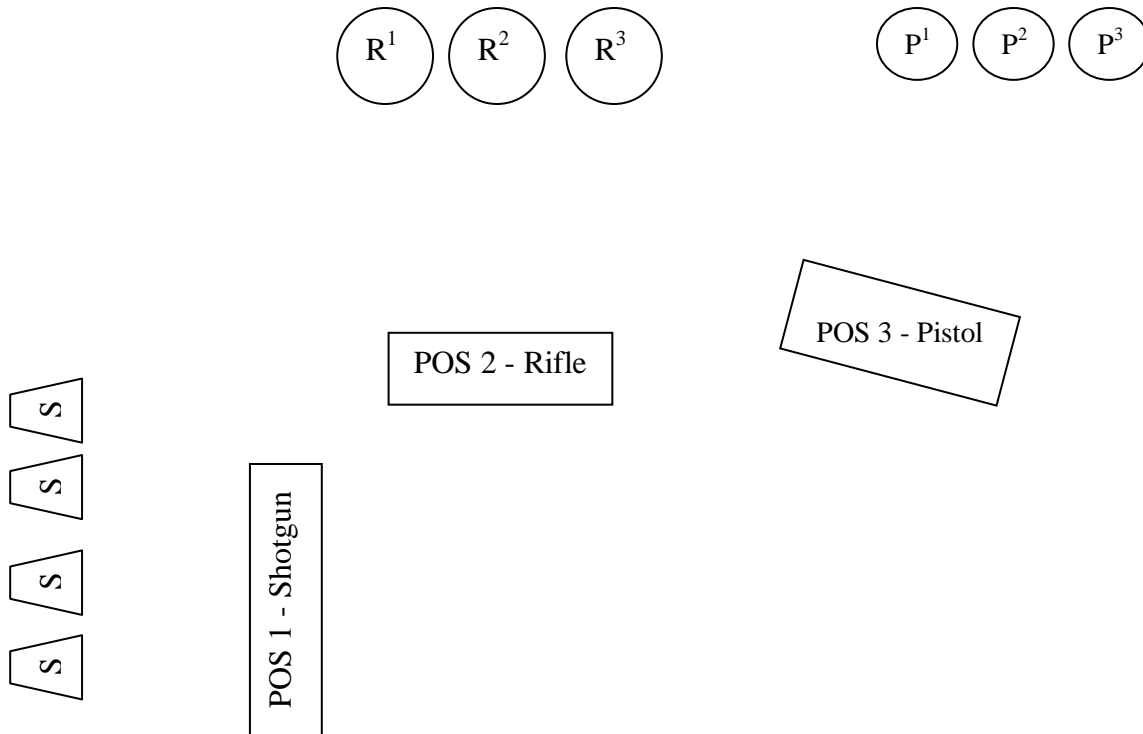
SCENARIO: Shooter starts at POS 1 with both hands on fence. ATB engage the 3 **pistol** targets in a 1-3-1 sweep twice from either end. Move to POS 2 and engage the 5 **rifle** targets in 1-3-1-3-1 sweep starting from either end (this is a 9 round sweep), make rifle safe. Move to POS 3 and knockdown the 4 **shotgun** targets, any order, poppers may be made up at anytime.

STAGE 10

10 Pistol

10 Rifle

4+ Shotgun



STAGING: Rifle loaded with 10 rounds, staged at POS 2. Shotgun open and empty, staged at POS 1. Pistols loaded with 5 rounds each, holstered.

GUN SEQUENCE: Shotgun ♠ Rifle ♠ Pistol

LINE: “Kah-to-nay has gone to fight Blue-Eyed Devil.”

SCENARIO: Shooter starts at POS 1 with both hands above shoulders. ATB knockdown the 4 **shotgun** targets, any order, poppers may be made up at anytime, make shotgun safe. Move to POS 2 and engage the 3 **rifle** targets in a Nevada sweep starting on either end, double tapping the center target every time it's crossed (i.e., 1,2,2,3,2,2,1,2,2,3), make rifle safe. Move POS 3 and engage the 3 **pistol** targets in a Nevada sweep starting on either end, double tapping the center target every time it's crossed (i.e., 1st pistol 1,2,2,3,2; 2nd pistol 2,1,2,2,3).